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Identifying touristic places | Kremer/Schlieder | Computing in Cultural Sciences, Bamberg University



Changing the query

- Spatial decision making and preferences
 - Depending on previous knowledge/expectations
 - Vague place models
 - Supervaluation
 - Qualitatively augmented fuzzy footprints
 - Classical query:
 - Does location x belong to region R?

- Semantic negotiation
 - e.g. communication
- Spatial relatedness
 - e.g. flocking effect (Laube/Purves 2006)
- Shared beliefs
 - Do A and B both believe that location x belongs to place P? (Schlieder/Henrich 2011)



(Social) visibility

- Preferences as result of social interaction processes
 - Framed by preconception
 - Prepared check list
 - Social framed
 - Tourist brochures etc.
 - Spatial framed
 - Affordance of an urban environment
- Place popularity
 - as cognitive imagnation

- Place popularity
 - marginal return model
 - action at site as vote: contribution to popularity
 - Place p
 - Person x in visitor set $T_{P_{i}} |x| = k$
 - n pictures taken vs.
 - t minutes of stay time
 - Photos taken

$$pop_{image}(p) = k + \sum_{x \in T_p} logn(x)$$

• Stay time $pop_{time}(p) = k + \sum_{x \in T_p} logt(x)$



Close monitoring (n=17)

- Old town of Bamberg
 - UNESCO world heritage site (1.4 km²)
 - avg. duration: 212 min (120 – 420 min)
 - avg. length: 5.44 km (2.99 – 10 km)
 - avg. velocity: 1.59 km/h
 - avg. photos taken: 58 (15 – 234)
 - photo rate: 15.6/h (3.5 – 33.4/h)



Example record



Identifying places

- Possible indicators
 - Photo sequence
 - Resting behavior
 - Microexploration
 - Photo content (tags)
- Possible extraction
 - Prototypical Point
 - Bounding box
 - Convexe hull
 - Network hull, e.g. OSM



Example record



Some basic measures

Place popularity

Image-based popularity

Place	00	ОТ	CA	GP	GC	LV	MP	ММ	NR	UP	RO
images	16	34	40	4	3	30	23	17	19	4	36
visitors	7	12	14	4	3	11	6	7	11	3	10
рор.	16.1	28,8	32,5	8,0	6,0	25.8	14,9	16,3	24,0	6,3	24,3
rank	7	2	1	9	11	3	8	6	5	10	4

• Time-based popularity

Place	ос	от	СА	GP	GC	LV	MP	мм	NR	UP	RO
time	98,0	270,2	150,0	52,7	15,7	44,3	90,9	80,6	113,9	11,9	151,4
visitors	15	16	16	6	3	9	6	7	15	4	12
рор.	41,6	51,7	45,7	23,4	11,7	24,5	18,0	20,5	43,0	14,5	36,7
Rank	4	1	2	7	11	6	9	8	3	10	5

OC = Old Court, OT = Old Townhall, CA = Cathedral, GP = Geyerswörth Park, GC = Geyerswörth Castle, LV = Little Venice, MP = Michaelsberg Park, MM = Michaelsberg Monastery, NR = New Residence, UP = Upper Parish, RO = Rosegarden

Overall agreement: 0.85 (Spearman rank correlation)



Types of consumption behavior

Old Court

 $rank(pop_{image}) = 7$ $rank(pop_{time}) = 4$

 Ensemble that enables exploration, but provides no spectacular vista



Little Venice

 $rank(pop_{image}) = 3$

 $rank(pop_{time}) = 6$

 Scenic view on Bamberg riverside that is explored in a few minutes





Types of tourists

- User similarity (stay time)
 - Group lens, nearest neighbour
 - Core cluster (6006/6019) spent most time at the top 3 places (social framed)
 - Case 6007 focused entirely on visiting a monastery and its park (framed by preconception)



Suggestions to workshop challenge

- 1. There is no single location of place. Beyond vagueness different socially framed conceptualization coexist.
- 2. Empirical studies, e.g. close monitoring of spatial behavior, can help analyzing these conceptualizations.
- 3. Thus, a place name should not be mapped on one single (fuzzy) footprint, but on a set of footprints, different for different social frames (communities, activities, topics, ...)

Thank you for your attention! I appreciate questions and comments!