

# Towards a Refinement Type System for Hybrid Synchronous Program Verification

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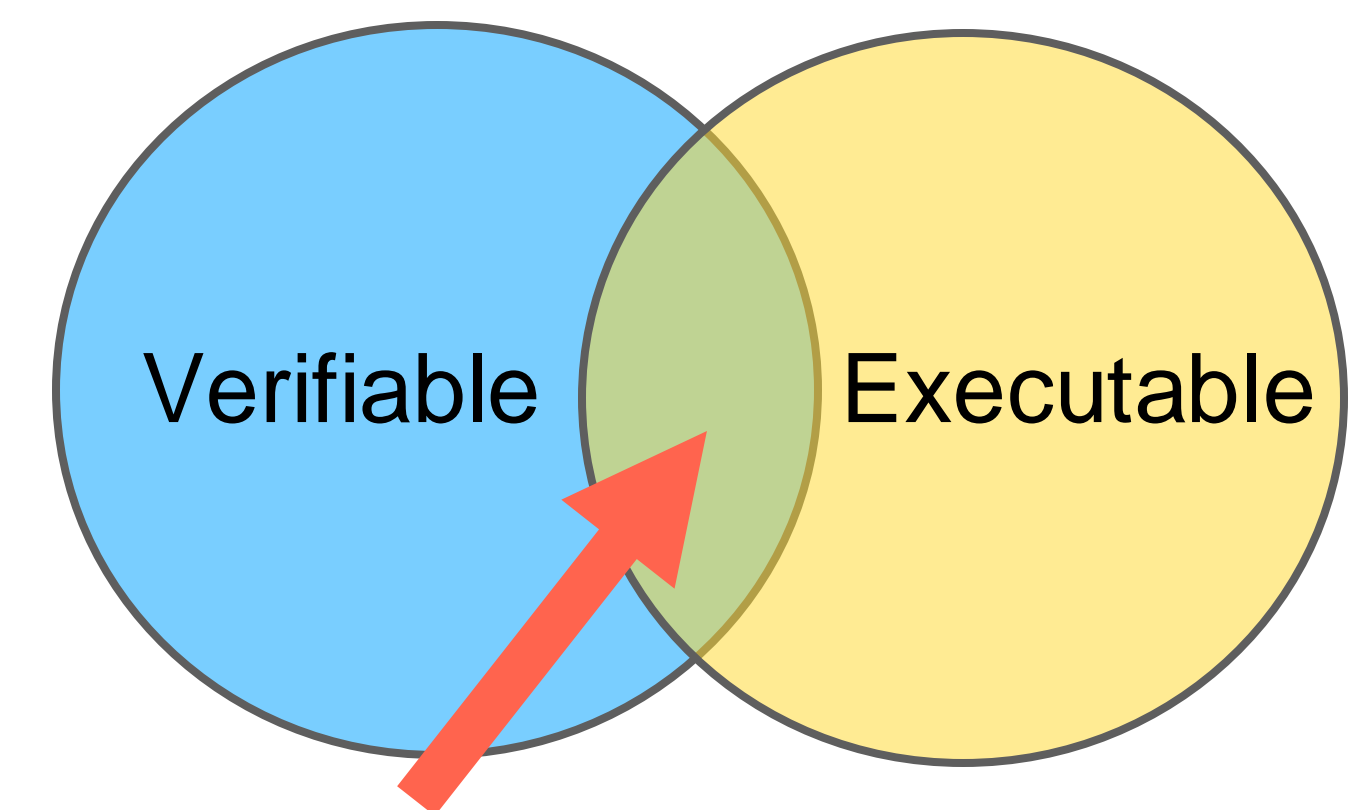
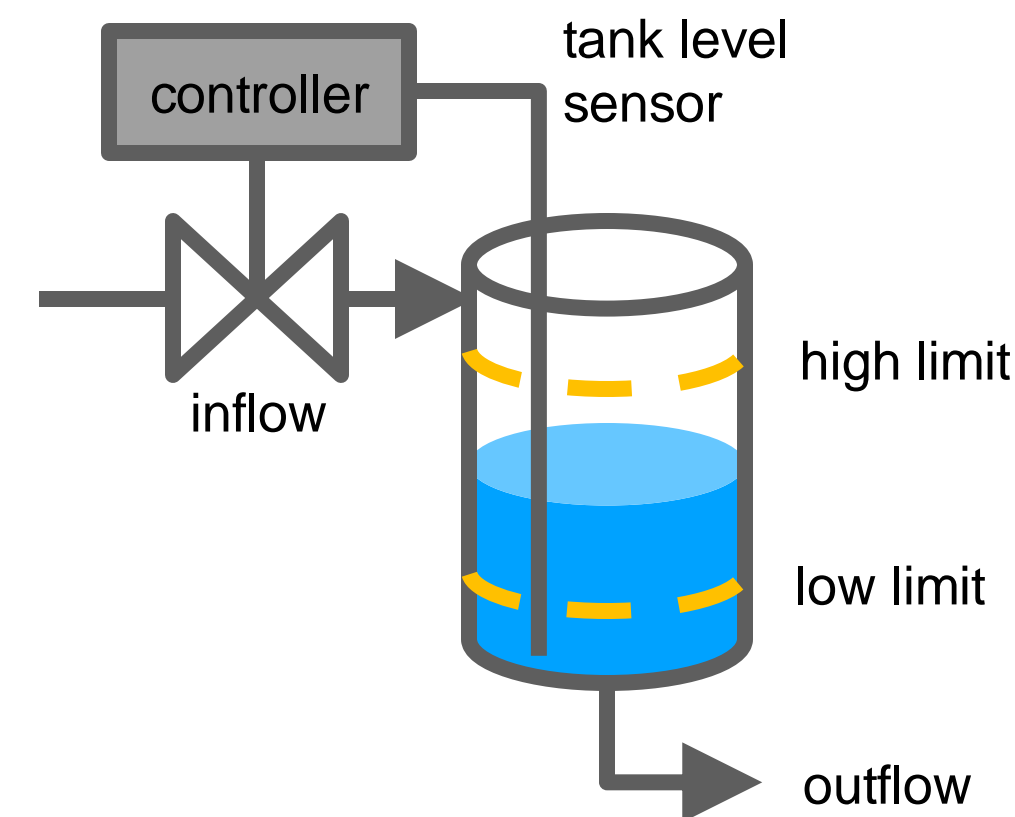
# Context

- OCaml-based robotics platform with verification and real-time execution
- Preliminary work published at 2022 FTSCS workshop
- Full paper at ICFP 2024
  - Available, Reusable artifact



# Background

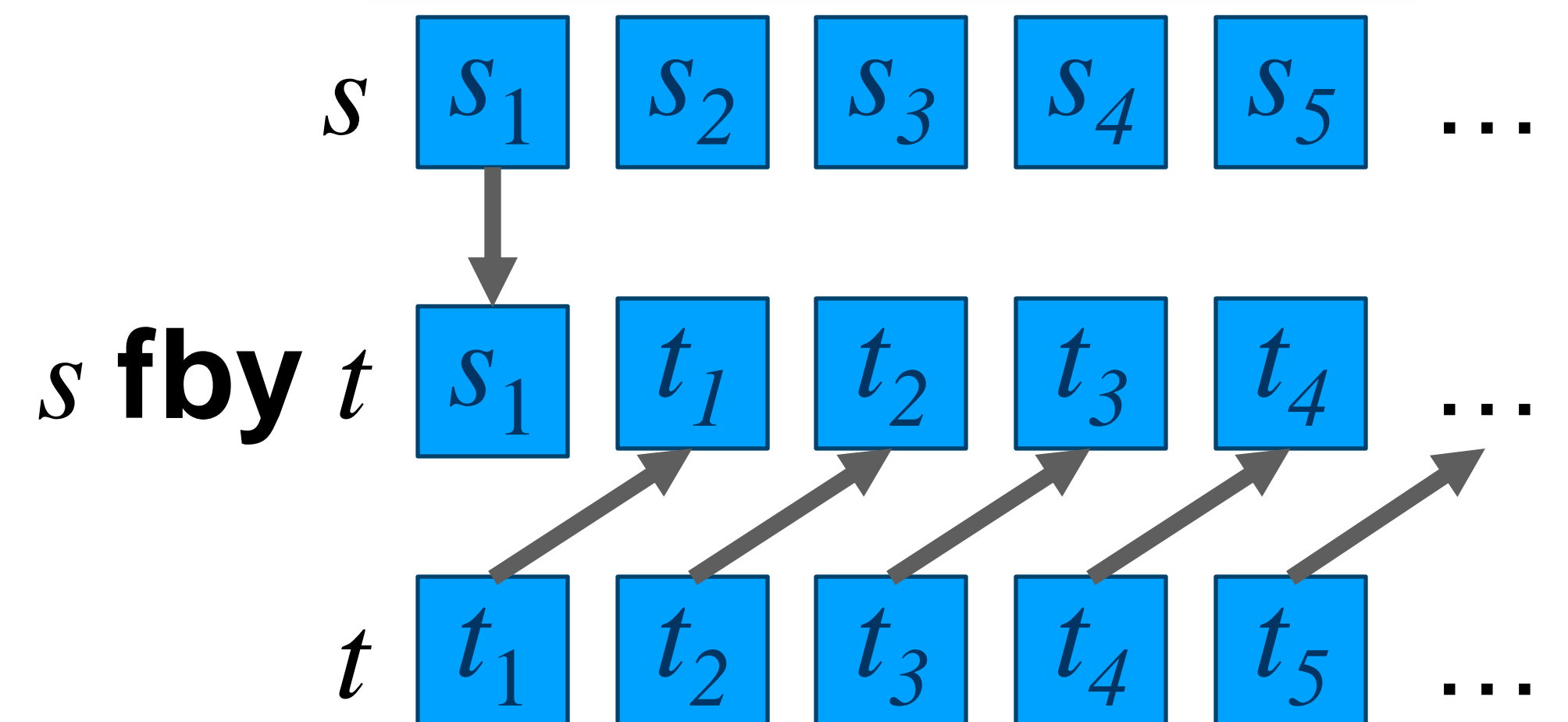
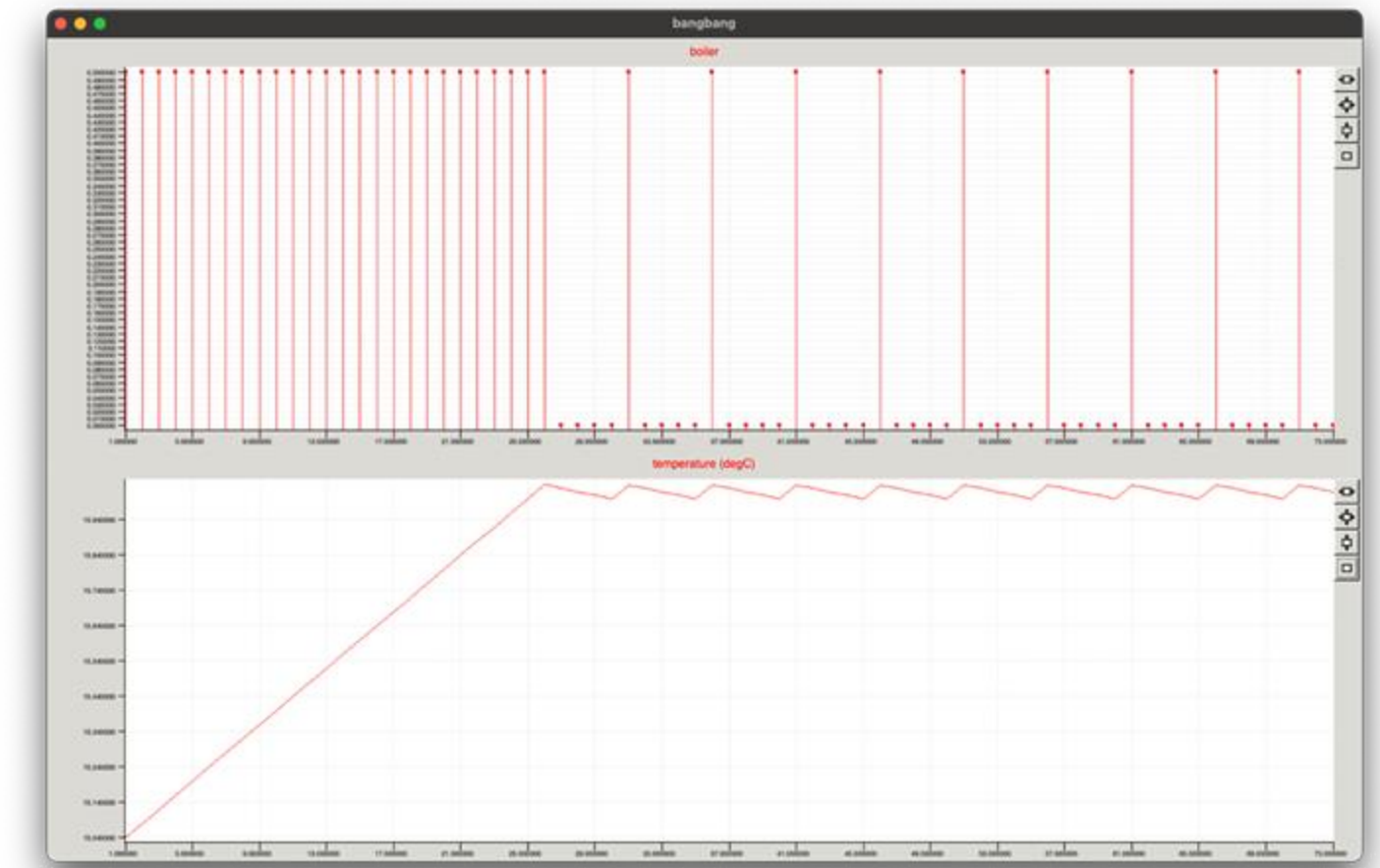
- Cyber-Physical Systems (CPS): Software that **interacts with the physical environment**
  - Stringent safety requirements
- **CPS Verification**: Implementation?
- **CPS Implementation**: Verification?
- CPS designers **shouldn't need to choose** between **verification** and **implementation**
- Language with **both**?



# Synchronous Programming

[Caspi et al., POPL '87; Bourke et al., HSCC '13; Colaço et al., TASE '17]

- **Proven track record** in industry
  - Lustre, SCADE, Esterel, Signal, etc.
- Data as **streams** (over time), programs as **stream manipulations**
- Our work is based on Zélus
  - Hybrid program **modeling and simulation**
  - Streams built using **unit delay** and **recursion**
  - Eventually: **hybrid systems verification**



# Refinement Types

[Freeman and Pfenning, PLDI '91; Rondon et al., PLDI '08; **Vazou et al., ICFP '14**; Jhala and Vazou, FTPL '21]

- Inspired by Liquid Haskell
- Decidable **SMT-based** type checking and subtyping
- Type refinements on streams = **temporal properties**
- Support a **subset of LTL**
  - Interested in **safety properties**

Refinement Predicate

let  $x : \{v : \text{float} \mid v \geq 0.\} = 3.14$

Base Type

Term Variable

$p, q ::= \text{true} \mid \text{false} \mid x \mid e_1 = e_2 \mid e_1 > e_2 \mid p \wedge q \mid \neg p$

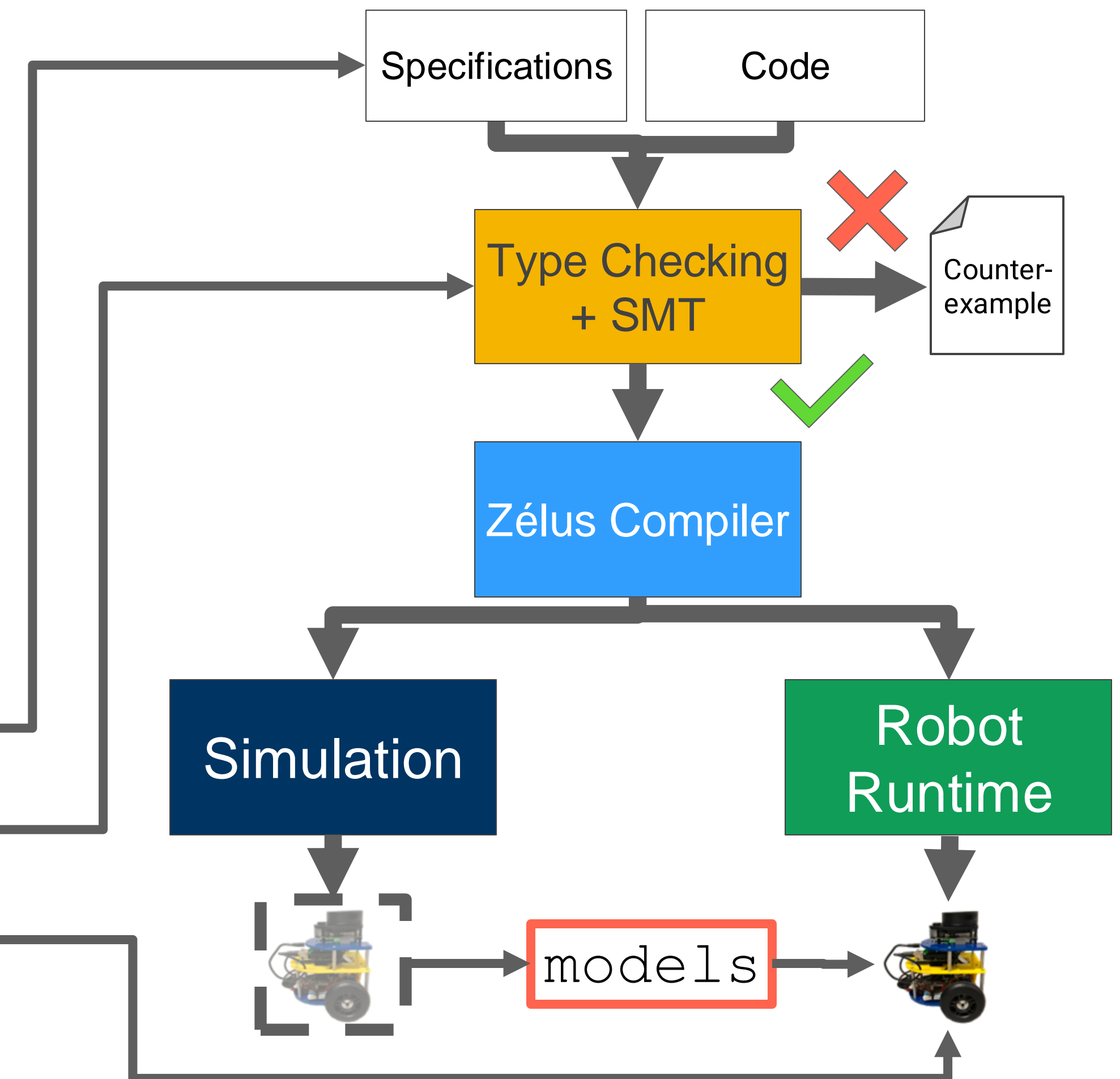
$\varphi, \psi ::= p \mid \boxed{\Box \varphi \mid \bigcirc \varphi} \mid \varphi \wedge \psi$



We formalize **refinement types**  
for a **synchronous** language,  
prove **type safety**, and implement  
verified programs on **physical robots**.

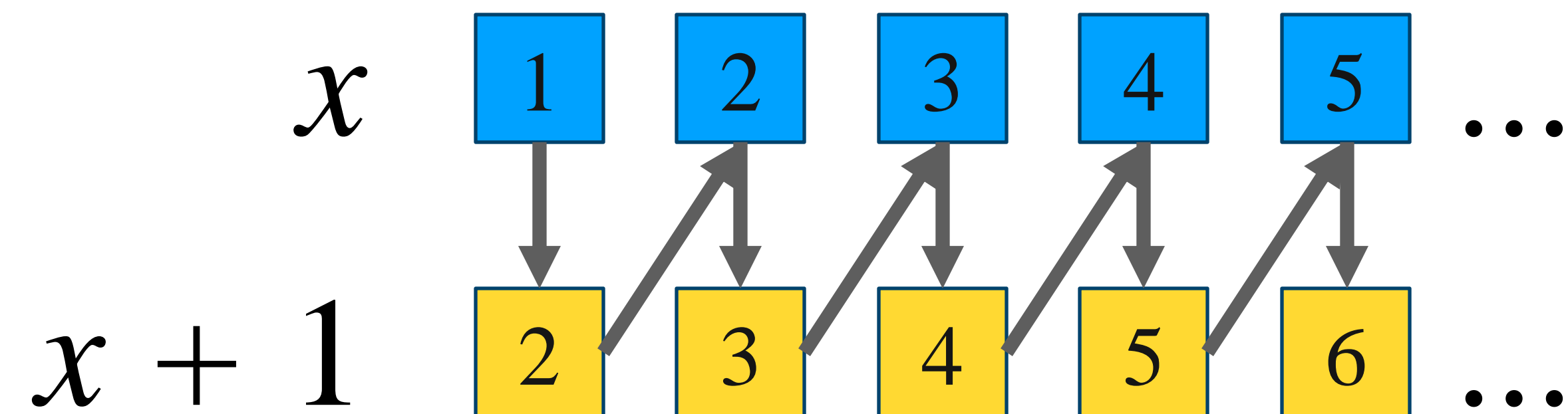
# MARVeLus

- Method for Automated Refinement-Type Verification of Lustre
- **Separate compilation paths for simulation and execution**
- Verify a **discrete-time** subset of Zélus
- Our contributions:
  - Formal refinement **type system** and **semantics**
  - Type checker inside Zélus (+ artifact)
  - Demonstration of real-time execution



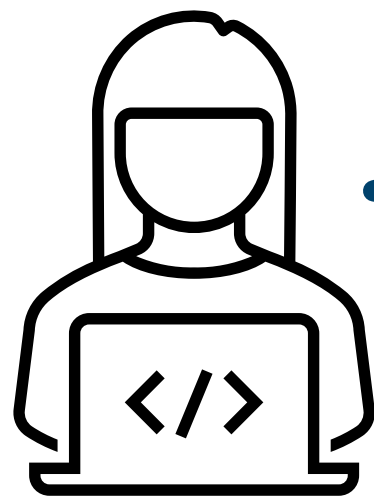
# A Simple Example

`let rec x`  
`= 1 fby (x + 1) in x`





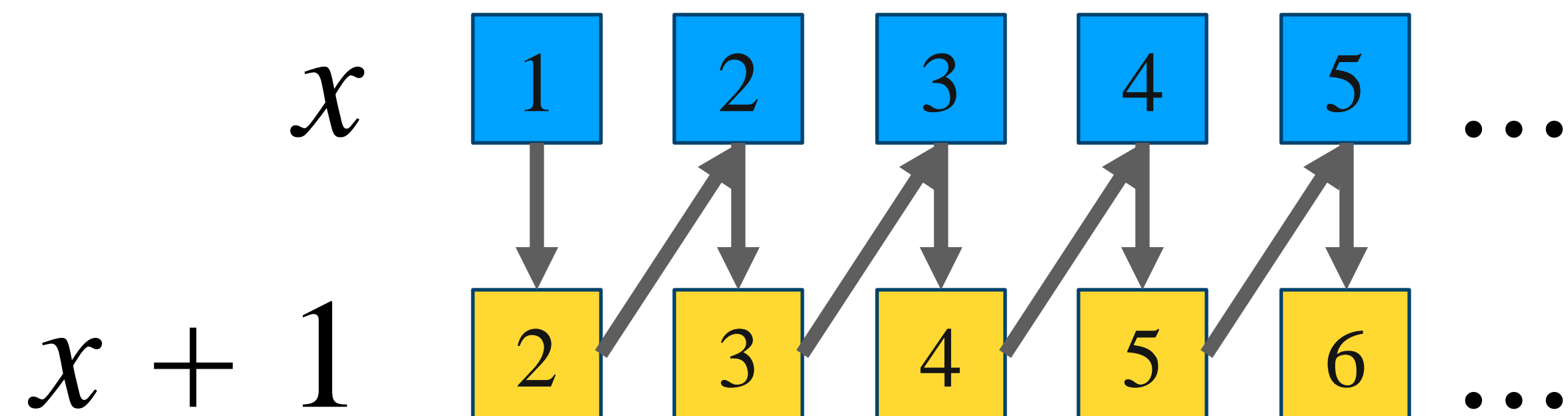
# A Simple Example



“ $x$  should always be positive”

**let rec**  $x$

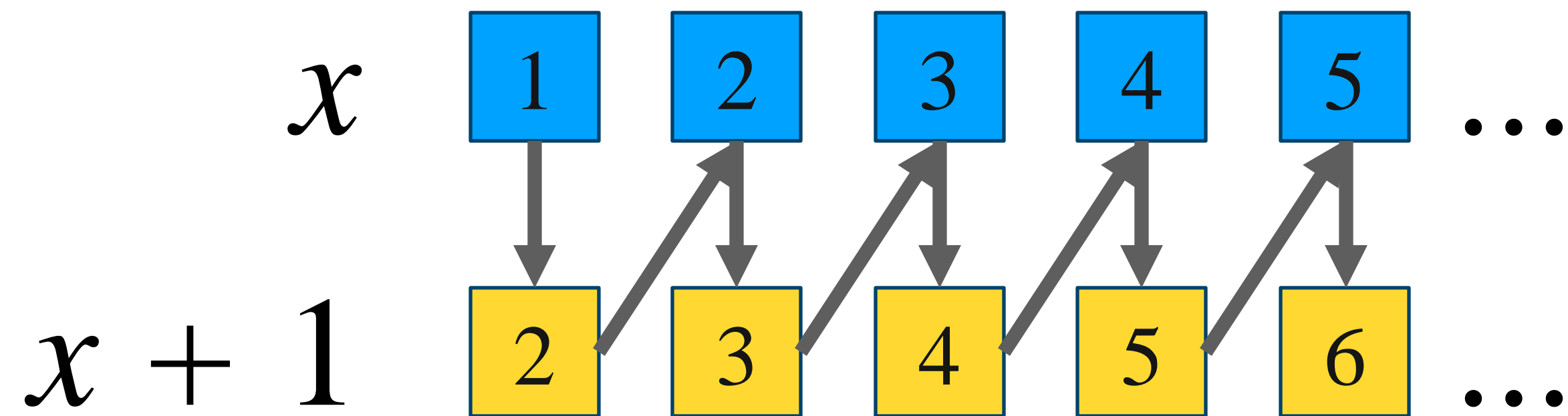
**= 1 fby** ( $x + 1$ ) **in**  $x$



# A Simple Example

“ $x$  should always be positive”

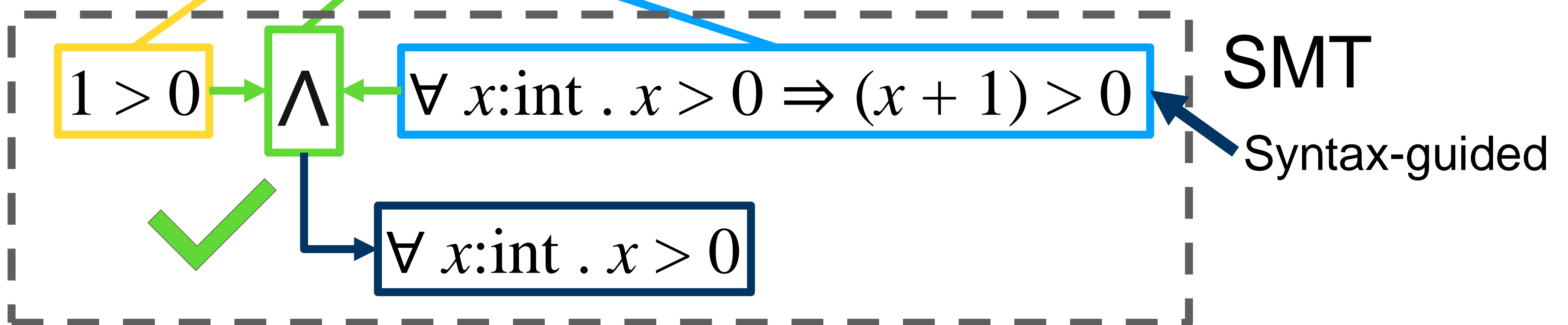
```
let rec  $x : \{v : \text{int} \mid \Box (x > 0)\}$ 
  = 1 fby ( $x + 1$ ) in  $x$ 
```



# A Simple Example

“ $x$  should always be positive”

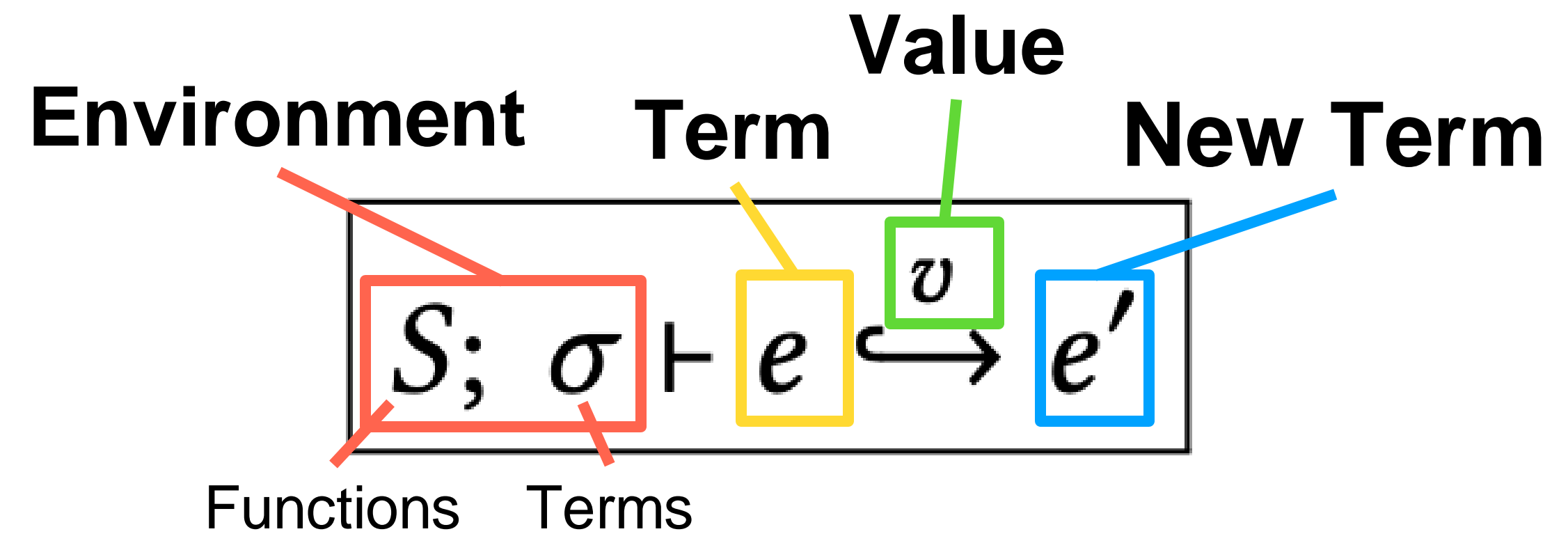
let rec  $x : \{v : \text{int} \mid \square(x > 0)\}$   
 = 1 fby ( $x + 1$ ) in  $x$



# MARVeLus Semantics

[Caspi and Pouzet, ICFP '96; Caspi and Pouzet, CMCS '98]

- Like Lustre semantics...
- But adapted for type safety proofs with refinements
- Terms emit a **value** and **rewrite**
- One step **per unit time**



$$\frac{S; \sigma \vdash e_1 \xrightarrow{v_1} e'_1}{S; \sigma \vdash e_1 \text{ fby } e_2 \xrightarrow{v_1} \text{delay}(e_2)} \quad (\text{S-FBY})$$

# Semantics Rules

$$S; \sigma \vdash e \xrightarrow{v} e'$$

$$\frac{}{S; \sigma \vdash c \xrightarrow{c} c} \text{ (S-CONST)}$$

$$\frac{}{S; \sigma, x = h :: v \vdash x \xrightarrow{v} x} \text{ (S-VAR)}$$

$$\frac{S; \sigma \vdash e_1 \xrightarrow{v_1} e'_1}{S; \sigma \vdash e_1 \text{ fby } e_2 \xrightarrow{v_1} \text{delay}(e_2)} \text{ (S-FBY)}$$

$$\frac{S, \text{prev}(\sigma) \vdash e \xrightarrow{v} e'}{S, \sigma \vdash \text{delay}(e) \xrightarrow{v} \text{delay}(e')} \text{ (S-DELAY)}$$

$$\frac{S; \sigma, x = h :: \text{true} \vdash e_t \xrightarrow{v_t} e'_t \quad S; \sigma, x = h :: \text{true} \vdash e_f \xrightarrow{v_f} e'_f}{S; \sigma, x = h :: \text{true} \vdash (\text{if } x \text{ then } e_t \text{ else } e_f) \xrightarrow{v_t} (\text{if } x \text{ then } e'_t \text{ else } e'_f)} \text{ (S-IF-T)}$$

$$\frac{S; \sigma, x = h :: \text{false} \vdash e_t \xrightarrow{v_t} e'_t \quad S; \sigma, x = h :: \text{false} \vdash e_f \xrightarrow{v_f} e'_f}{S; \sigma, x = h :: \text{false} \vdash (\text{if } x \text{ then } e_t \text{ else } e_f) \xrightarrow{v_f} (\text{if } x \text{ then } e'_t \text{ else } e'_f)} \text{ (S-IF-F)}$$

$$\frac{S; \sigma, x = h :: \text{nil} \vdash e_1 \xrightarrow{v} e'_1 \quad S; \sigma, x = h :: v \vdash e_2 \xrightarrow{w} e'_2}{S; \sigma \vdash \text{let rec}_h x : \tau = e_1 \text{ in } e_2 \xrightarrow{w} \text{let rec}_{h::v} x : \text{tl}(\tau) = e'_1 \text{ in } e'_2} \text{ (S-LETREC)}$$

$$\frac{S; \sigma \vdash e_1 \xrightarrow{v} e'_1 \quad S; \sigma, x = h :: v \vdash e_2 \xrightarrow{w} e'_2}{S; \sigma \vdash \text{let}_h x : \tau = e_1 \text{ in } e_2 \xrightarrow{w} \text{let}_{h::v} x : \text{tl}(\tau) = e'_1 \text{ in } e'_2} \text{ (S-LET)}$$

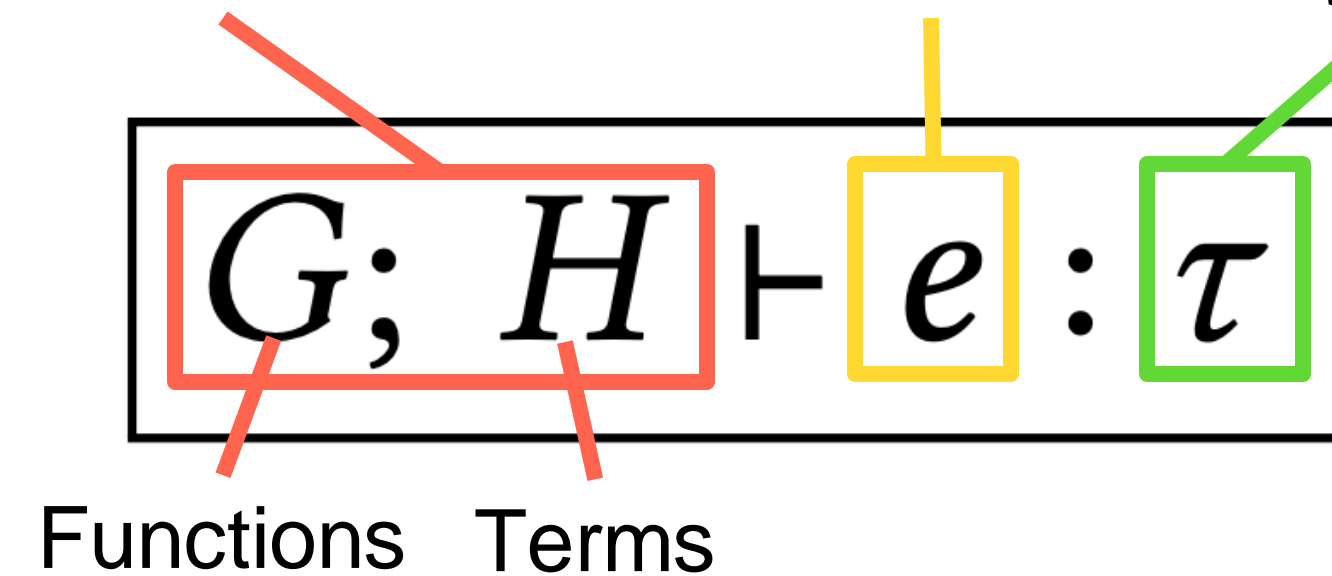
$$\frac{}{S, f(x) = e; \sigma, y = h :: v \vdash f(y) \xrightarrow{e[x \mapsto v]} f(y)} \text{ (S-APP)}$$

$$\frac{S, \sigma \vdash e \xrightarrow{v} e' \quad \neg \text{robot mode}}{S, \sigma \vdash e \text{ models } r \xrightarrow{v} e' \text{ models } r} \text{ (S-MODELS)}$$

# MARVeLus Types

- Like **refinement types**...
- But with streams and temporal predicates
- **Syntax-guided** type safety...
- But must also account for streams
- Modified **progress and preservation**

Environment    Term    Type



$$\frac{G; H \vdash e_1 : \{w : b \mid \boxed{\text{hd}(\psi_1)}\} \quad G; H \vdash e_2 : \{w : b \mid \boxed{\psi_2}\}}{G; H \vdash e_1 \text{ fby } e_2 : \{w : b \mid \boxed{\text{hd}(\psi_1)} \wedge \boxed{\bigcirc \psi_2}\}} \quad (\text{T-FBY})$$

Beginning of  $\psi_1$       All of  $\psi_2$  later



# Selected Typing Rules

$$\boxed{G; H \vdash e : \tau}$$

$$\frac{}{G; H \vdash c : \{w : b \mid \Box(w = c)\}} \text{ (T-CONST)}$$

$$\frac{G; H(x) = \{w : b \mid \psi\}}{G; H \vdash x : \{w : b \mid \psi \wedge \Box(w = x)\}} \text{ (T-VAR)}$$

$$\frac{G; H \vdash e_1 : \{w : b \mid \text{hd}(\psi_1)\} \quad G; H \vdash e_2 : \{w : b \mid \psi_2\}}{G; H \vdash e_1 \text{ fby } e_2 : \{w : b \mid \text{hd}(\psi_1) \wedge \bigcirc \psi_2\}} \text{ (T-FBY)}$$

$$\frac{G; \text{prev}(H) \vdash e : \tau}{G; H \vdash \text{delay}(e) : \tau} \text{ (T-DELAY)}$$

$$\frac{G; H \vdash \tau_1 \quad G; H \vdash e_1 : \tau_1 \quad G; H, x : \tau_1 \vdash e_2 : \tau_2}{G; H \vdash \text{let}_h x : \tau_1 = e_1 \text{ in } e_2 : \tau_2} \text{ (T-LET)}$$

$$\frac{G; H \vdash \tau_1 \quad G; H, x : \tau_1 \vdash e_1 : \tau_1 \quad G; H, x : \tau_1 \vdash e_2 : \tau_2}{G; H \vdash \text{let}_h \text{rec } x : \tau_1 = e_1 \text{ in } e_2 : \tau_2} \text{ (T-LETREC)}$$

$$\frac{G; H \vdash x_c : \text{bool} \quad G; H \vdash e_t : \{w : b \mid \text{impl}(x_c, \psi)\} \quad G; H \vdash e_f : \{w : b \mid \text{impl}(\neg x_c, \psi)\}}{G; H \vdash \text{if } x_c \text{ then } e_t \text{ else } e_f : \{w : b \mid \psi\}} \text{ (T-IF)}$$

# Typing Rules, Continued

$$\frac{G, f : (x : \{w_1 : b_1 \mid \varphi_1\} \rightarrow \{w_2 : b_2 \mid \varphi_2\}); H \vdash x : \{w_1 : b_1 \mid \Box \varphi_1\}}{G, f : (x : \{w_1 : b_1 \mid \varphi_1\} \rightarrow \{w_2 : b_2 \mid \varphi_2\}); H \vdash f y : \{w_2 : b_2 \mid \Box \varphi_2[x \mapsto y]\}} \text{ (T-APP)}$$

$$\frac{G; H \vdash e : \tau}{G; H \vdash e \text{ models } r : \tau} \text{ (T-MODELS)} \qquad \frac{}{G; H \vdash \text{nil} : \tau} \text{ (T-NIL)}$$

$$\frac{G; H \vdash e : \tau \quad G; H \vdash \tau \leq \tau' \quad G; H \vdash \tau'}{G; H \vdash e : \tau'} \text{ (T-SUB)}$$

# Type Safety

Under some assumptions about the environment,

well-typed terms

THEOREM 1 (TYPE SAFETY). *If  $H$  corresponds with  $\sigma$  and  $G$  corresponds with  $S$ , and if  $G; H \vdash e : \tau$ , then  $\exists e'$  such that  $S; \sigma \vdash e \xrightarrow{v} e'$  where  $v$  is a value,  $G, H \vdash v : \text{hd}(\tau)$ , and  $G, \text{tl}(H) \vdash e' : \text{tl}(\tau)$*

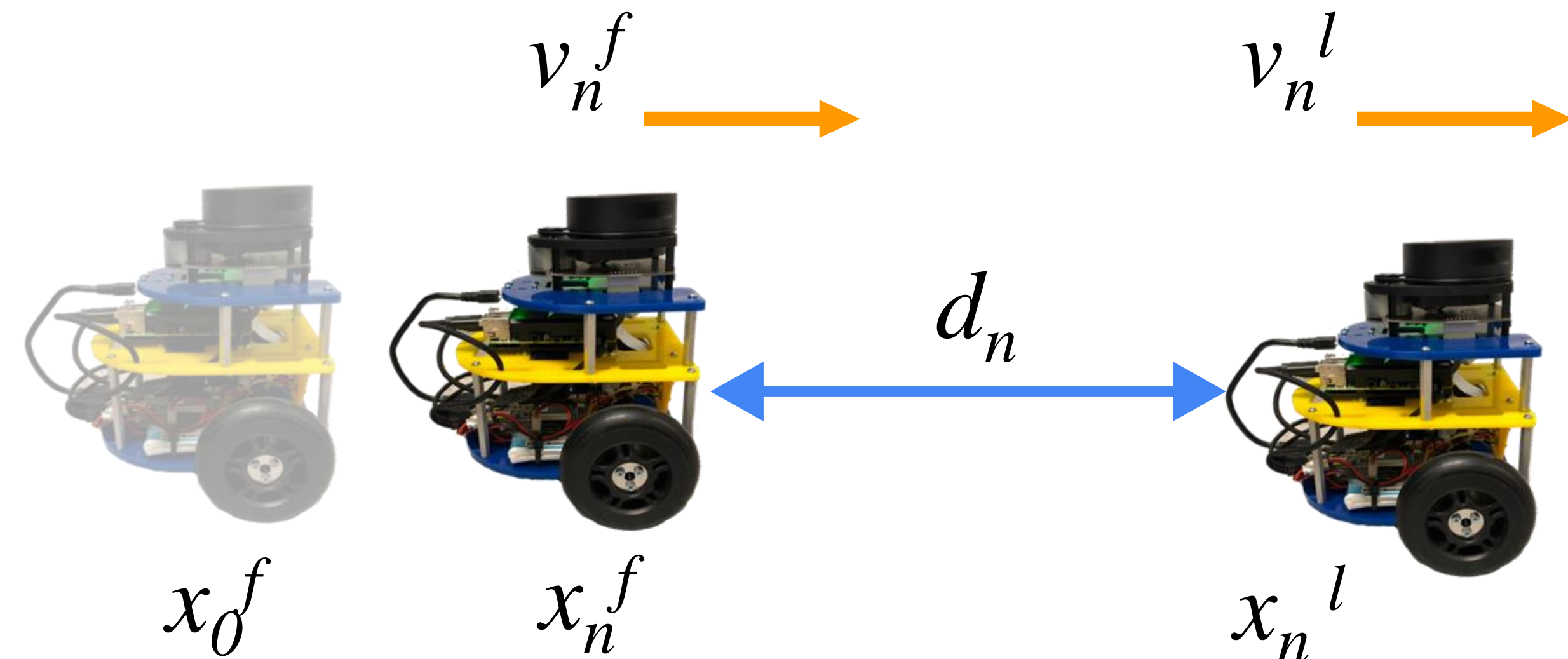
always step to terms

which are well-typed in the next time step

# Verified Adaptive Cruise Control

[Loos et al., FM '11]

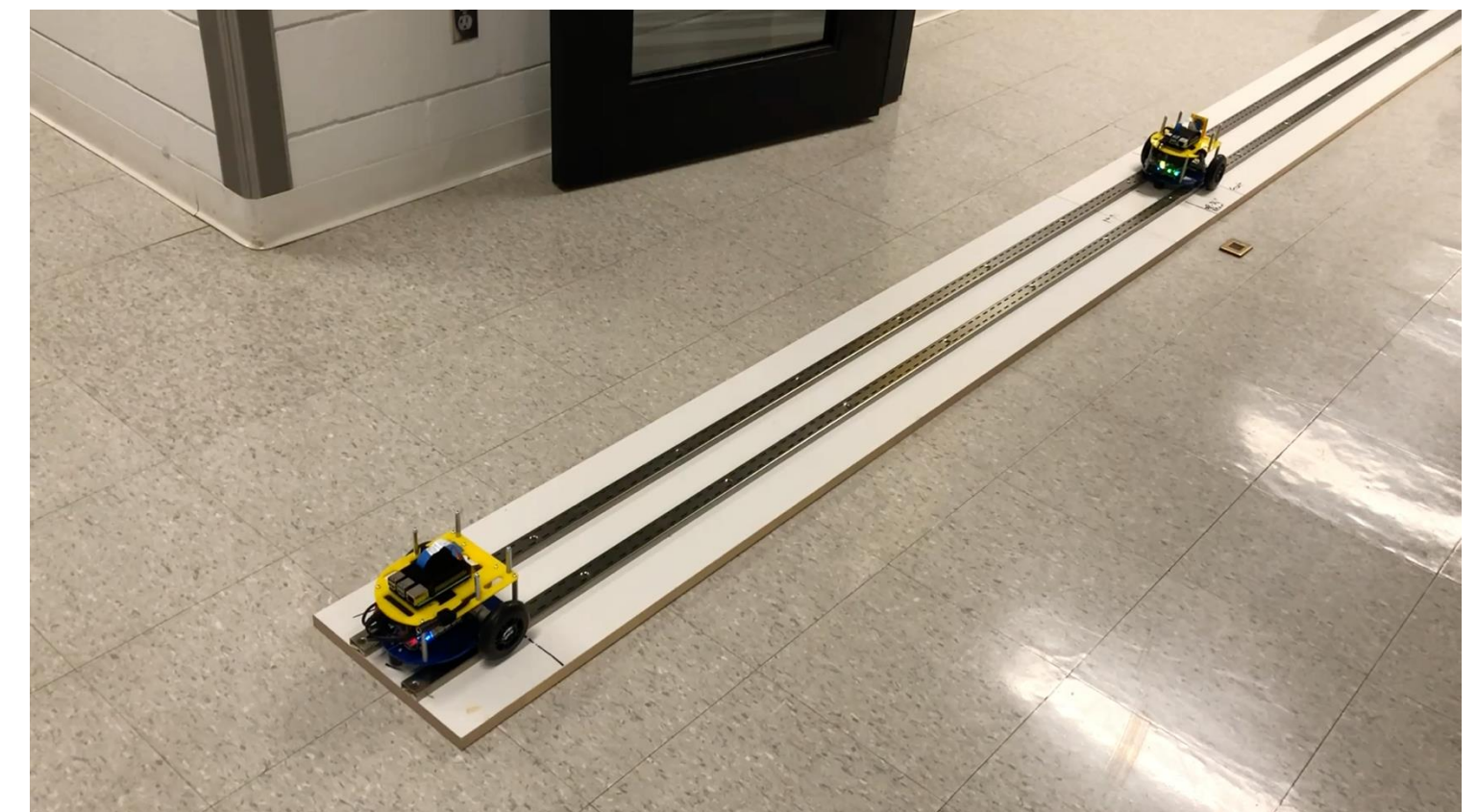
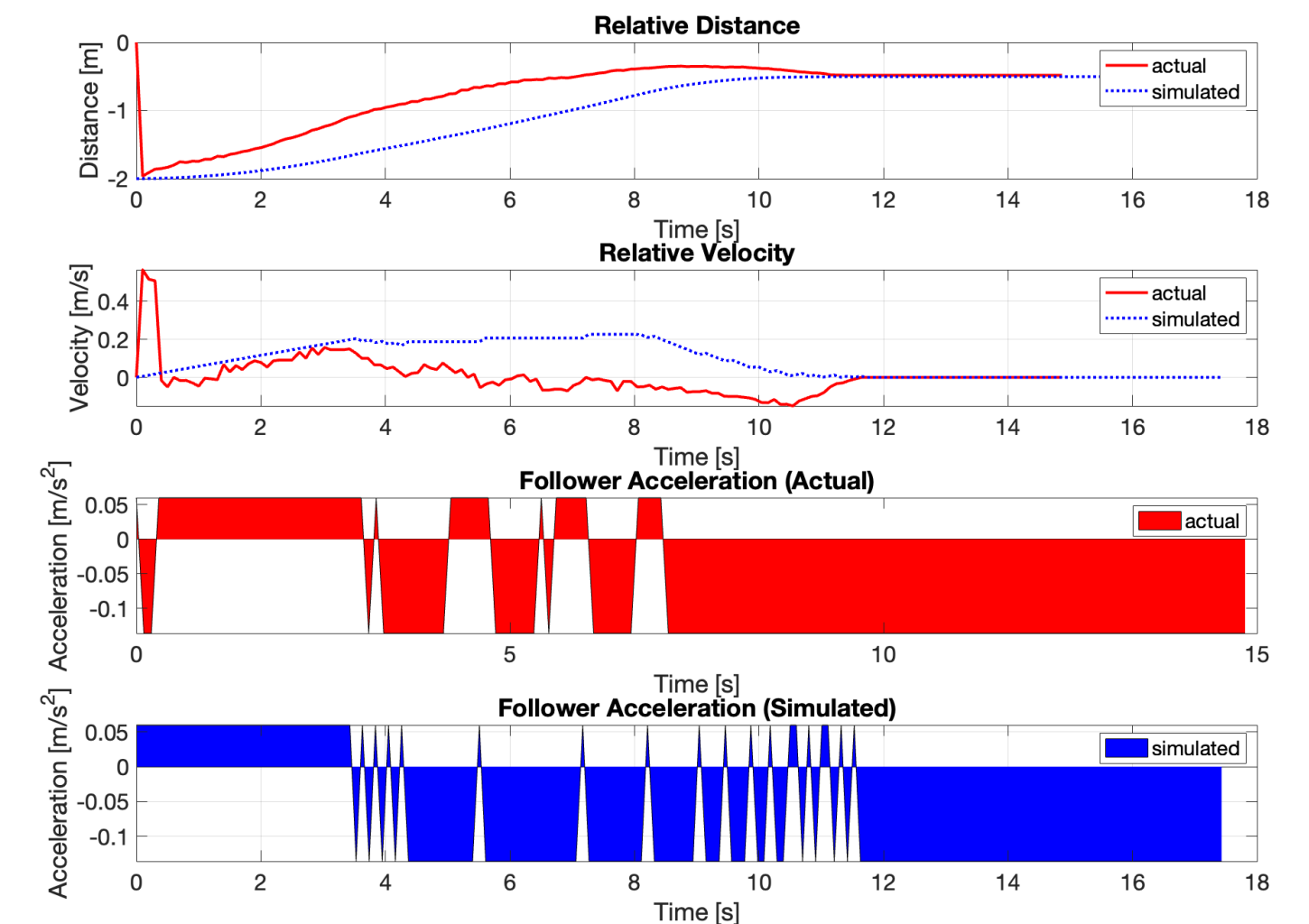
- Verified **autonomous braking controller** for Adaptive Cruise Control
- **Safety Property:** Never crash into the obstacle:  $\Box(d > 0)$
- Hardware abstractions and sensors trusted



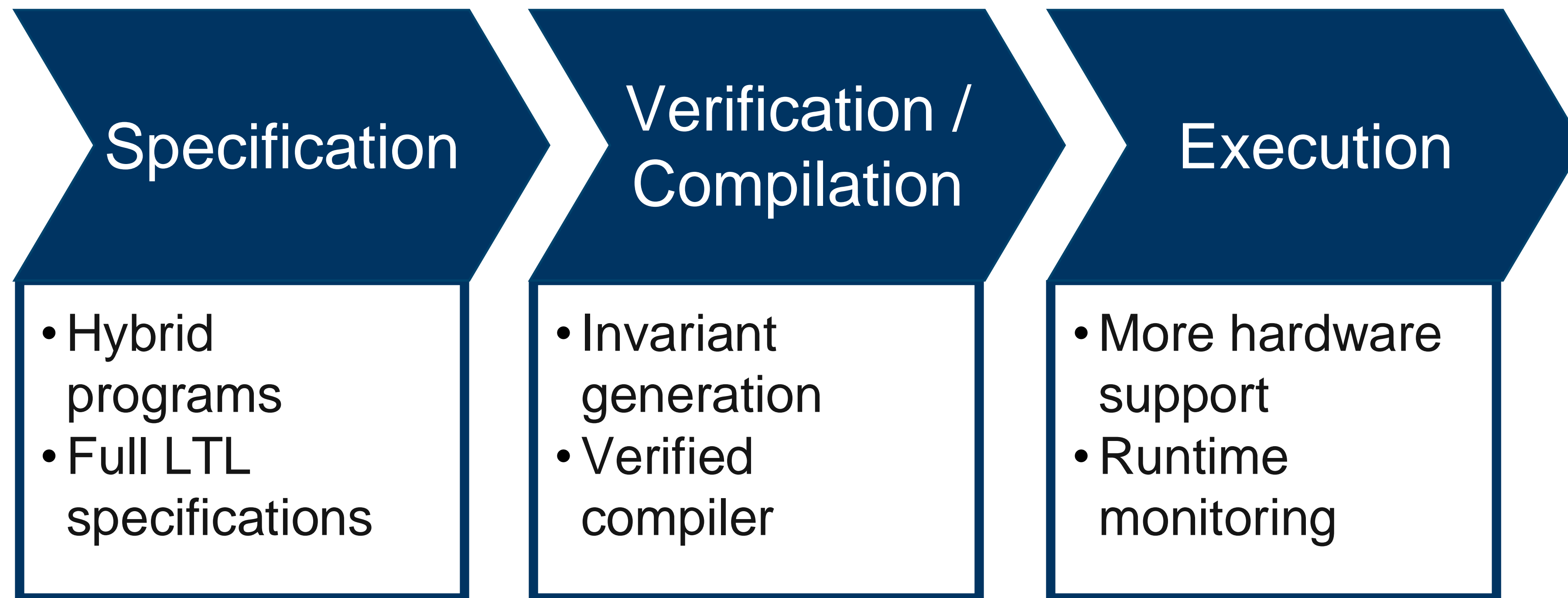


# Experiment

- Verified autonomous braking demonstrated on **physical robots**
- Can follow **moving vehicles**
- Collision-free in **all runs**



# Future Work





# Future Work: Specifications

- Currently we support a limited subset of LTL
  - Necessary for “predicate splitting”
  - May be tricky to extend to hybrid
- Must have:
  - Type safety proof
  - Predictable compile-time verification
- Possible ideas:
  - Synchronous Observers

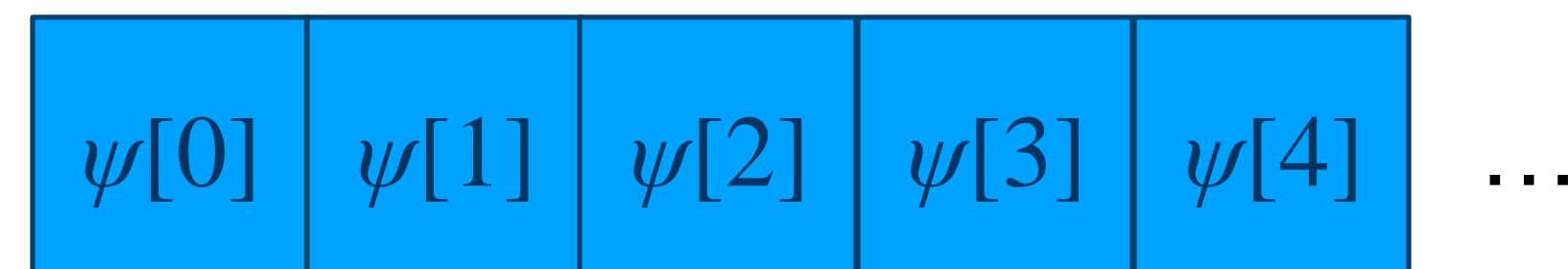
$$p, q ::= \text{true} \mid \text{false} \mid x \mid e_1 = e_2 \mid e_1 > e_2 \mid p \wedge q \mid \neg p$$

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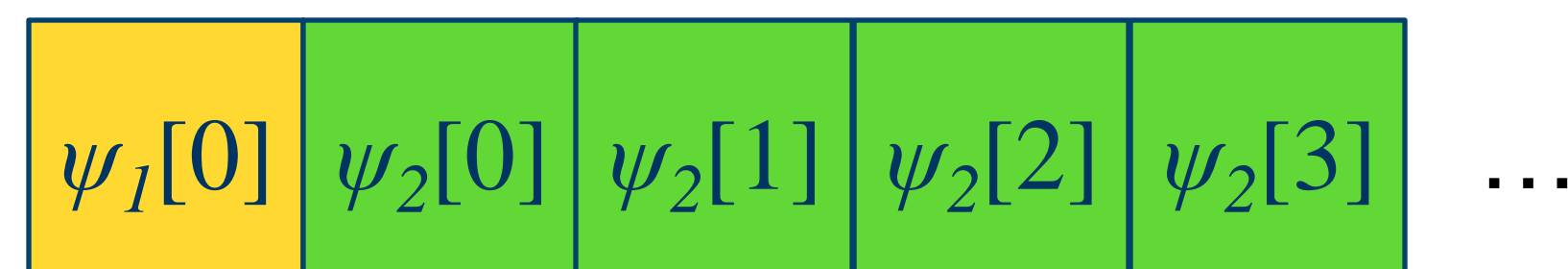
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Beginning of  $\psi_1$

All of  $\psi_2$  later

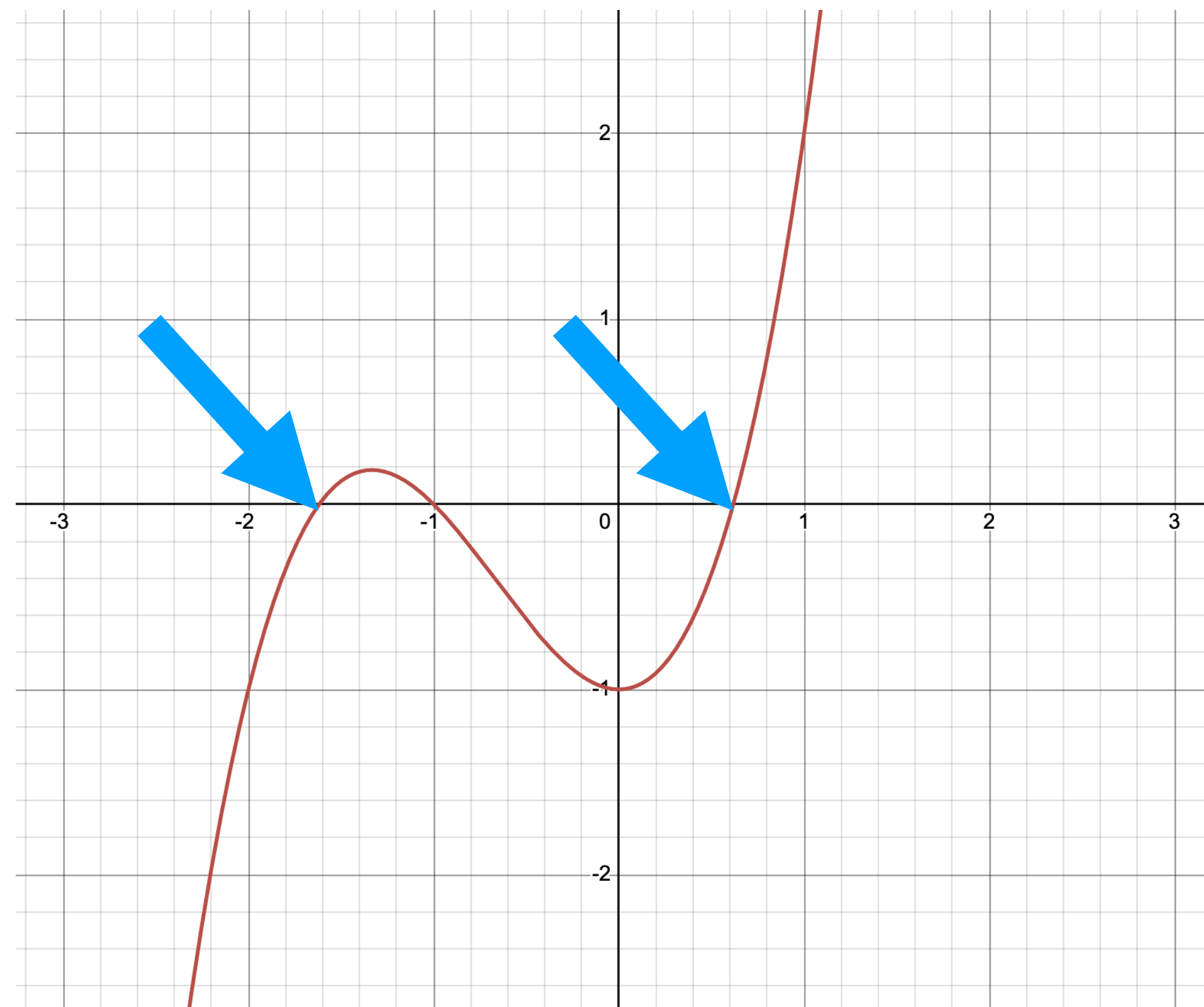


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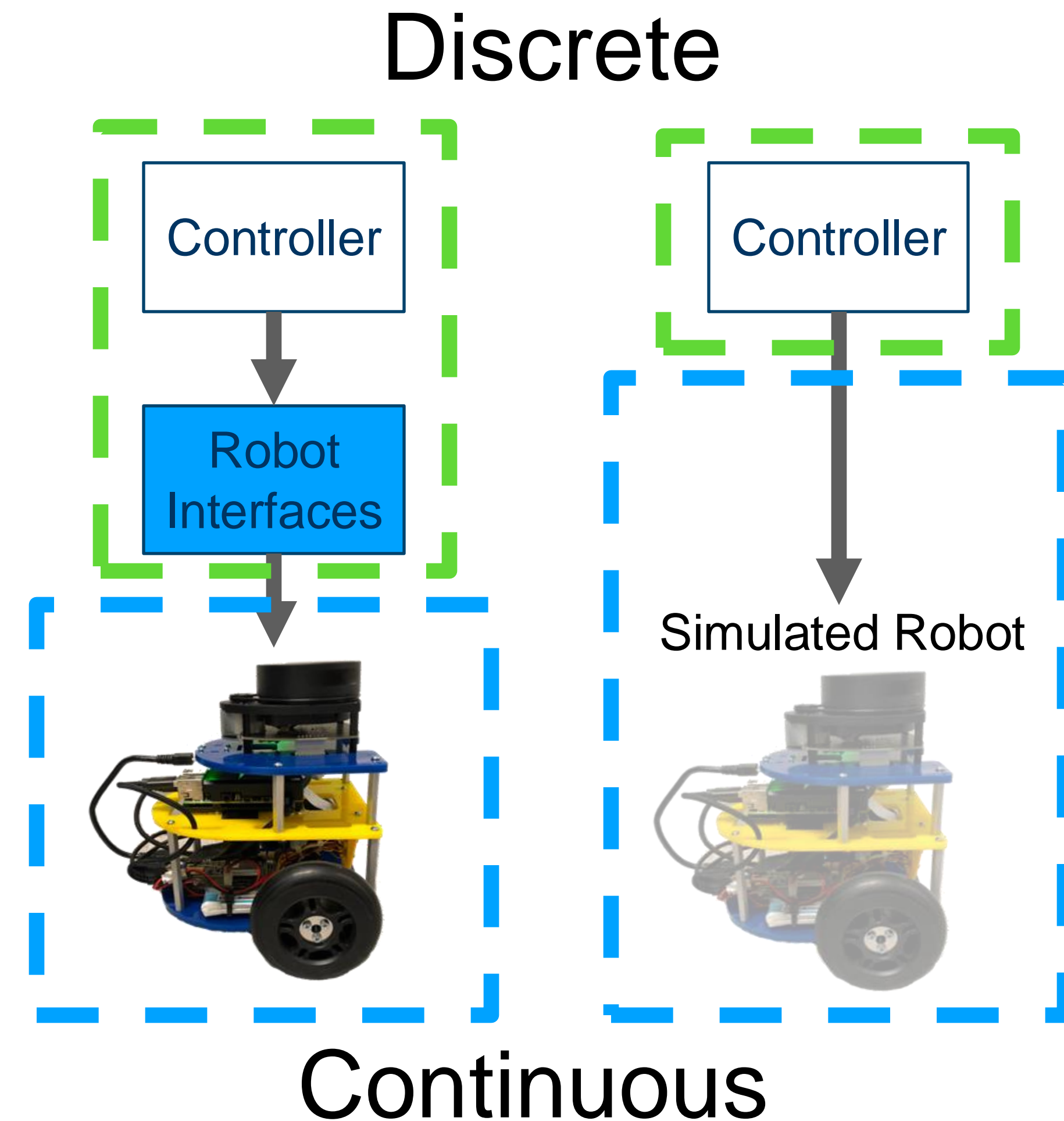
# Future Work: Specifications (cont'd)

- Hybrid
  - Model real systems more accurately
  - Upwards Zero Crossings
- Possible Ideas:
  - Differential Dynamic Logic (dL)
  - Parallelism?
  - Barrier Certificates



# Future Work: Robotics Integrations

- Provide an intuitive interface for system designers
- Current implementation:
  - Getter and setter functions to access robot variables
  - Deterministic model for verification
- Re-use as much verified code as possible
- Ideally, reuse the entire verified controller



# Automated Braking in MARVeLus

```

needToBrake( $d, v$ ) =  $\left(d - \frac{v^2}{2b} - v \cdot dt - \frac{v \cdot dt}{2}\right) \leq 0$ 
let vfi : {v: float | v > 0.} = 0.8;
let dt  : {v: float | v > 0.} = 0.1;
let b   : {v: float | v > 0.} = 0.136;
let x1  : {v: float | v > 0.} = 5.;

let rec (df, vf, af):
  { (d:float) * (v:float) * (a:float) |
    (d > 0)
     $\wedge ((\neg \text{needToBrake}(d, v) \wedge (a \leq 0)) \vee (\text{needToBrake}(d, v) \wedge (a = -b)))$ 
     $\wedge \left(d - \frac{v^2}{2b} - \frac{v \cdot dt}{2}\right) > 0 \wedge (v \geq 0)$ 
  }) = (x1, vfi, 0.) fby
  let v_next = max(vf + (af * dt), 0.)
  let d_next = df -. (v_next * dt)
  (d_next, v_next,
    if needToBrake(d_next, v_next) then -b else amax)
in (robot_str "brake" af); (df, vf, af)

```

“Are we too close to do anything other than brake?”

Constants

Base Type Spec

Safety Condition

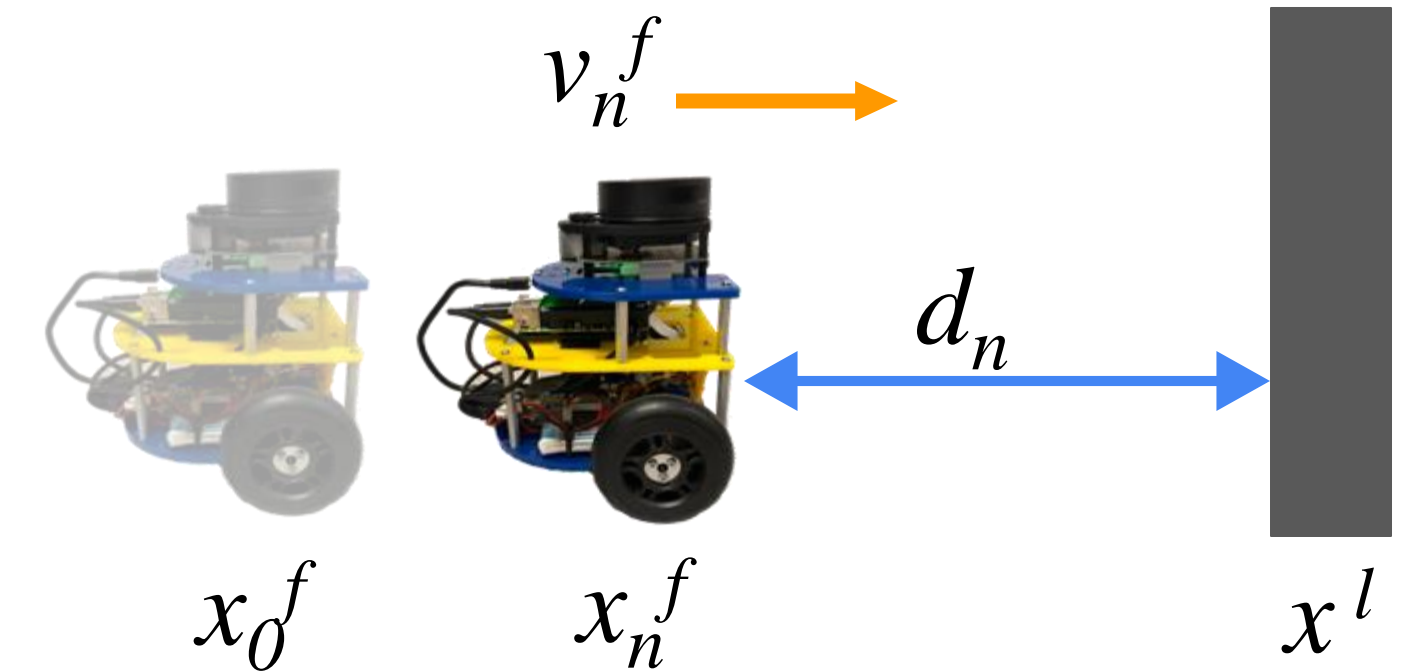
Follower Decisions

Dynamics Invariant

Initial State

Dynamics Evolution

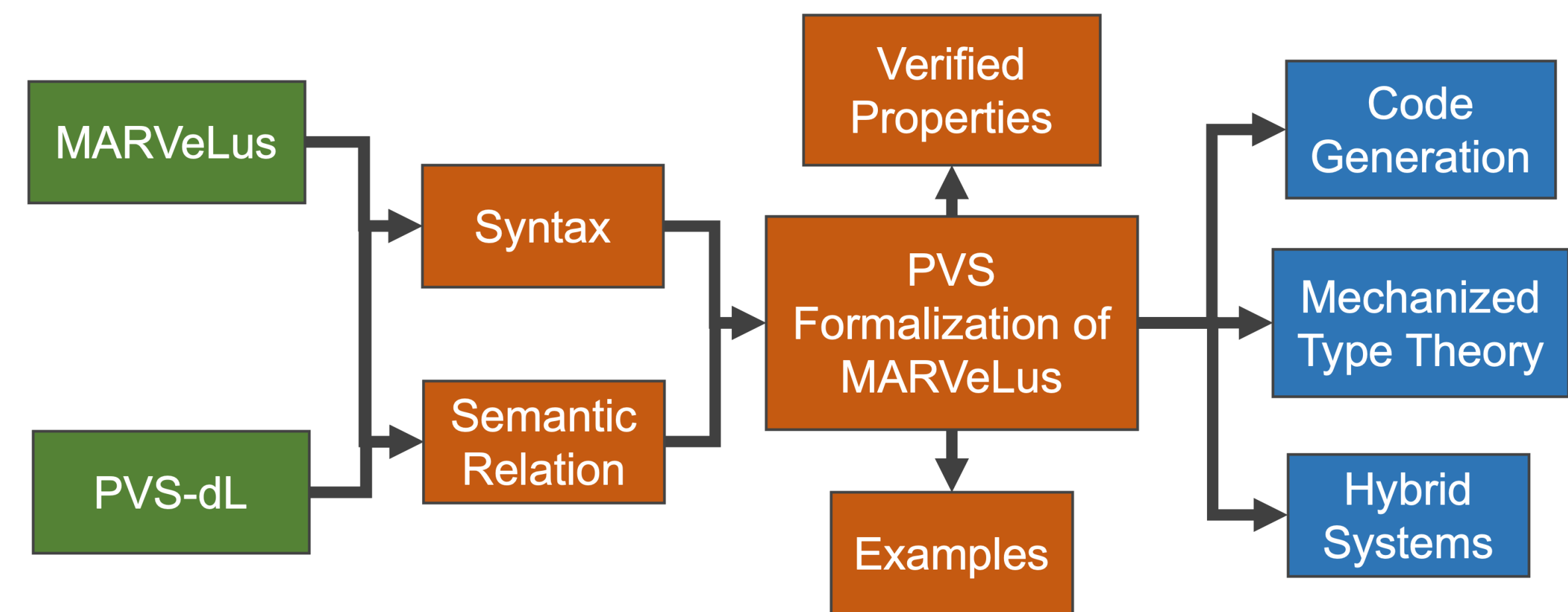
Follower Control





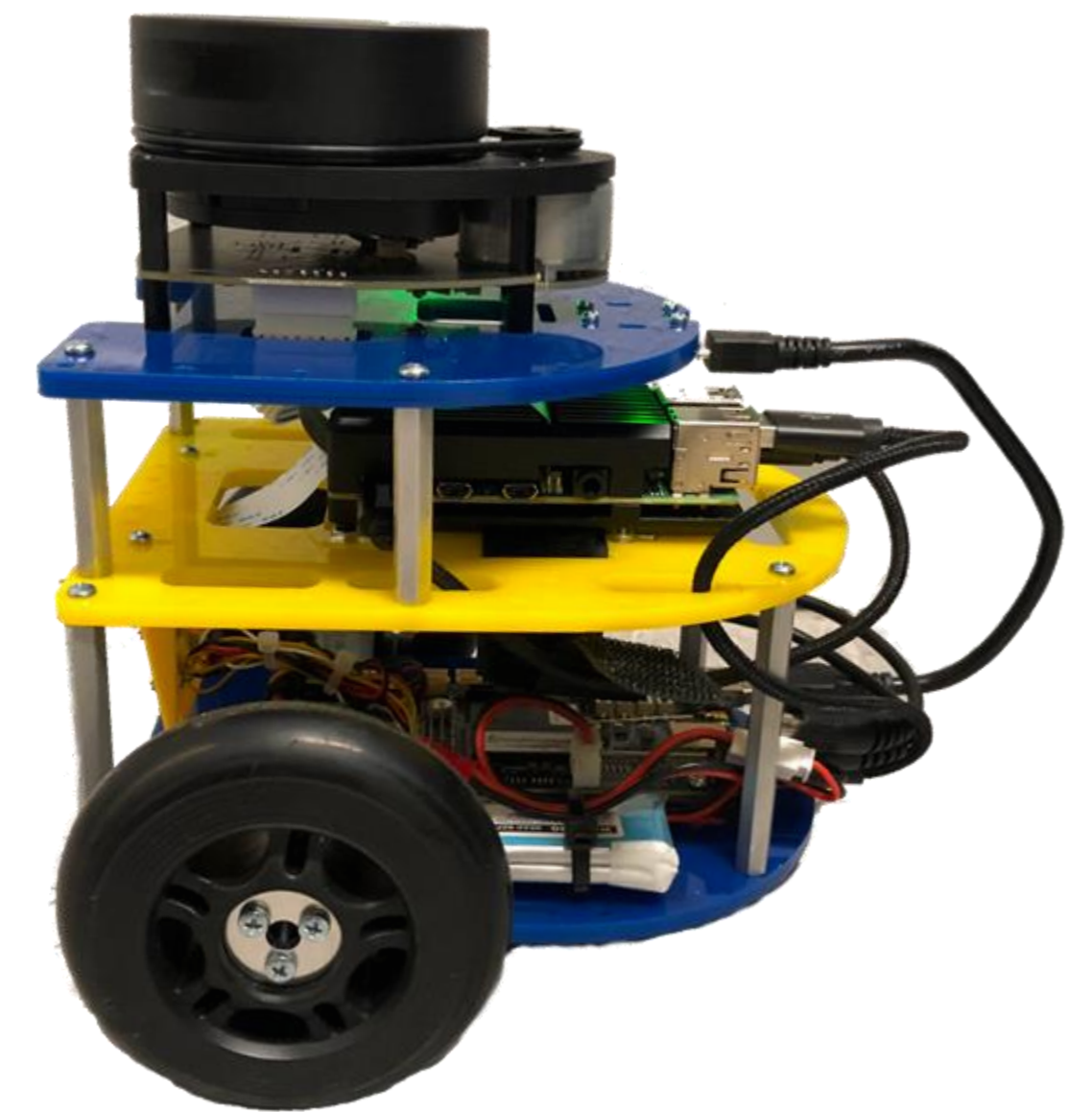
# Future Work: Proof Assistant Embedding

- Goal: Embed MARVeLus in a proof assistant such as PVS
- Build off existing dL embedding for hybrid
- Mechanize the type system
- Enable code generation from specifications (inspired by PRECiSA)
- Existing work embeds Lustre in Coq and PVS



# Summary

- Robots and other CPS need **formal verification**
- MARVeLus provides **formal verification** and **execution** in a **unified robotics platform**
- **Synchronous programs** can be enhanced with **refinement types**
- Verified MARVeLus programs can execute on **real hardware**



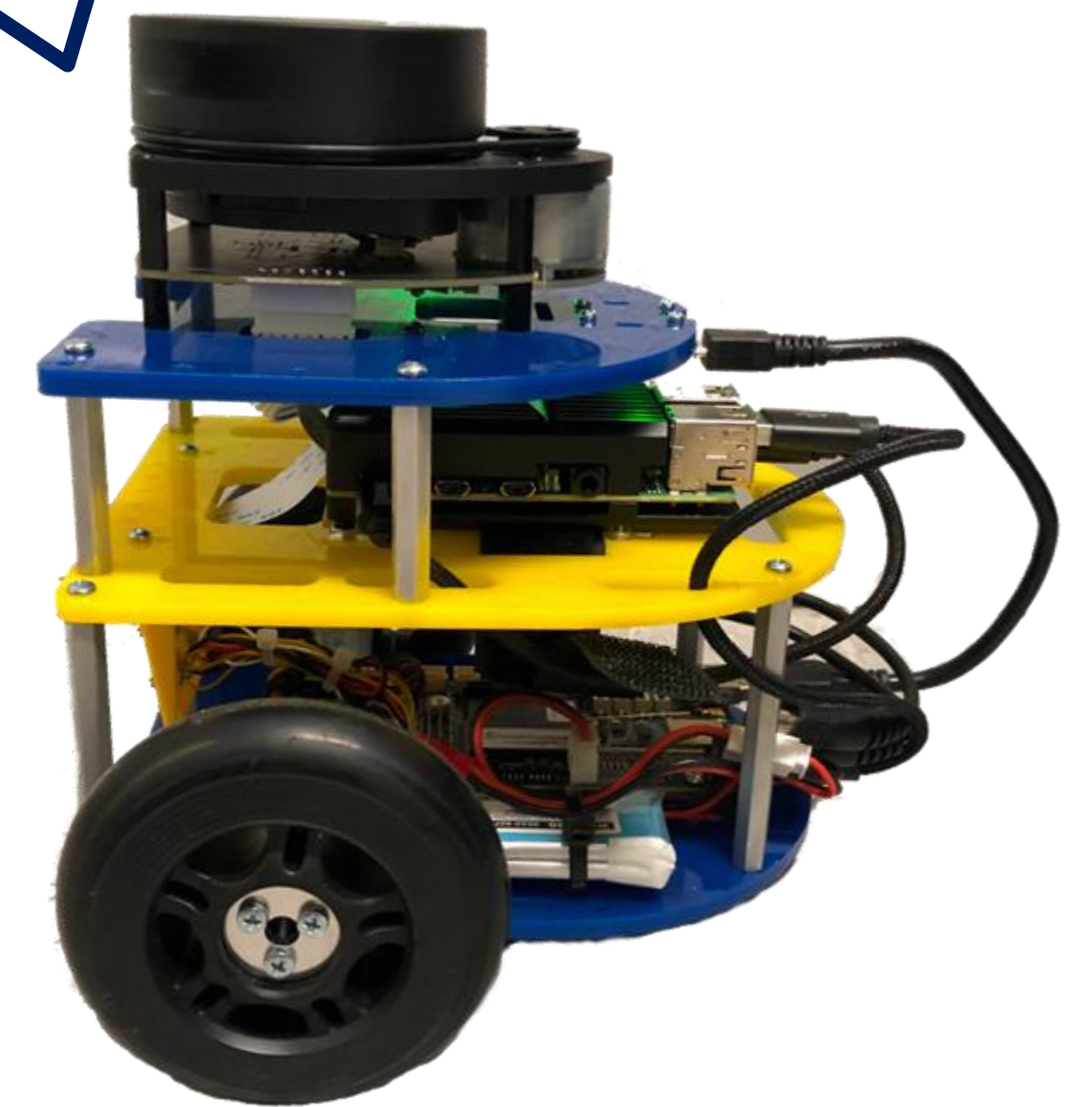


# Acknowledgements

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- Many more



Thanks!



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ICFP 2024 Paper